

Allied Record Sheet

RCT (Player)		Day	
Location		Start Time	

		Delay	Details
Movement to Area [2.5, 8.6]	7+1D6 hrs		
Reconnaissance [3.1]	1D3 hrs		
Artillery Support [3.2.1]			
Divisional 105mm Battalion (3 Guns)	1D3 hrs		
Corps 155mm Battalion (3 Guns)	1D4 hrs		
Chemical Mortar Battalion (3 Mortars)	1D3 ½ hrs		
Air Support (1D3 Sorties) [3.2.2]	1D3+1 hrs		
Tank Support [3.2.3]	1D3 hrs		
Other Support [3.2.4]			
Engineers	1D3 hrs		
Philippine Scouts	1D3 ½ hrs		
Anti-Tank Support	1D3 ½ hrs		
Extra Troops	1D3 hrs		
Amphibious Tractors (beach landings)	1D6 hrs		
Replacements [3.2.5]	1D6+4 hrs		



Total Support Delay
Turn 1 (Time)

Start Time + Delay

Beach Landings [3.6.2]		Details
Amphibious Tank Support	Free	
Air Support	Free	
Naval 120mm (2x3 Guns)	Free	
Naval 155mm (3 Guns)	Free	
Naval 5" Rocket Support	Free	

Battalion Group	Route [3.4]	Delay

Post Battle	
Game End Time	
Victory Points	